

Geant4 Python Interface

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Introduction

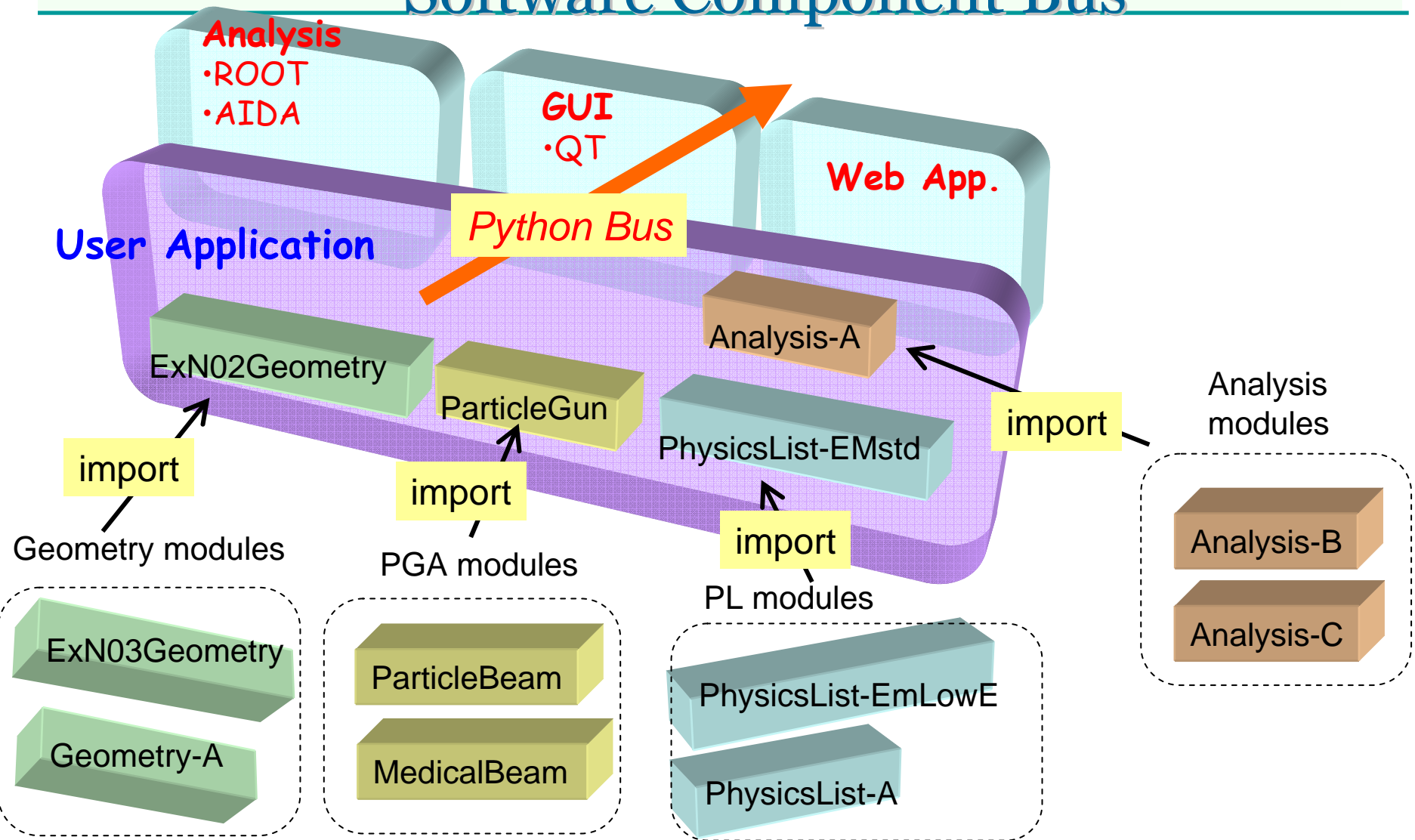


- <http://www.python.org/>
- Shell Environment
 - ✓ front end shell
 - ✓ script language
- Programming Language
 - ✓ easy to program
 - » Scripting language is much easier than C++.
 - ✓ supporting Object-Oriented programming
 - ✓ providing multi-language binding (C-API)
 - ✓ dynamic binding
 - » modularization
 - » software component bus
- Runtime Performance
 - ✓ slower than compiled codes, but not so slow.
 - ✓ Performance could be tunable between speed and interactivity.

Motivation of Geant4-Python Bridge

- Improving functionalities of current Geant4 UI
 - ✓ more powerful scripting environment
 - » flow control, variables, arithmetic operation
 - ✓ direct object handling for G4XXX classes
 - » only limited “manager-like” classes can be exposed via G4UImessenger.
- Python is the most promising technological choice in terms of
 - ✓ **A powerful scripting language**
 - » Python can work as a interactive front end.
 - » Modularization of user classes with dynamic loading scheme
 - *DetectorConstruction, PhysicsList, PrimaryGeneratorAction, UserAction-s*
 - It helps avoid code duplication.
 - ✓ **Software Component Bus**
 - » C++ objects can be exposed to python.
 - » Interconnectivity with many Python external modules,
 - analysis tools (ROOT/AIDA), web interface,...

Modular Approach and Software Component Bus





Technical Aspects

Conceptual Design of Geant4Py

- “*Natural Pythonization*” of Geant4
 - ✓ not specific to particular applications
 - ✓ **There are no invention of new conceptual ideas and terminologies!**
 - ✓ keeping compatibility with the current UI scheme
 - ✓ exposing secure methods only
 - » avoiding to expose “*kernel-internal-control*” methods
 - ✓ minimal dependencies of external packages
 - » only depending on *Boost-Python C++ Library*, which is a common, well-established and freely available library.
- Python package name : “**Geant4**”
 - ✓ From users side,

```
>>> import Geant4
>>> from Geant4 import *
```

Name Policy in Python Side

- Names of classes as well as methods are same as used in Geant4.

```
>>> gRunManager= Geant4.G4RunManager()  
>>> gRunManager.BeamOn(10)
```

✓ This makes it easy to translate from C++ to Python, and vice versa.

- As an exception, pure singleton class, which has no public constructor, like G4UImanager, can not be exposed in Boost-Python. So, necessary members of such classes are exposed directly in the Geant4 namespace.

```
>>> Geant4.gApplyUIcommand( "/run/beamOn" )  
>>> Geant4.gGetCurrentValues( "/run/verbose" )  
>>> Geant4.gStartUISession( )
```

» Each name is still similar to a corresponding method.

What is/isnot Exposed to Python

What is exposed:

- Classes for main Geant4 flow control
 - ✓ G4RunManager, G4UImanager, G4UITerminal
- Some Utility classes
 - ✓ G4String, G4ThreeVector, G4RotationMatrix, ...
- Classes of base classes of user actions
 - ✓ G4UserDetectorConstruction, G4UserPhysicsList,
 - ✓ G4UserXXXAction (PrimaryGenerator, Run, Event, Stepping,...)
 - ✓ **can be inherited in Python side**
- Classes having information to be analyzed
 - ✓ G4Step, G4Track, G4StepPoint, G4ParticleDefinition, ...
- Classes for construction user inputs
 - ✓ G4ParticleGun, G4Box, G4PVPlacement, ...

What is not exposed:

- NOT all methods are exposed.
 - ✓ **only safe methods (getting internal information) are exposed.**
- Out of Scope
 - ✓ implementation of physics processes
 - ✓ implementation of internal control flows
 - ✓ It just ends in deterioration of performance.

Functionality

- Geometry Construction
 - ✓ CSG solids
 - ✓ Replication
 - ✓ EZgeometry
 - » CSG solids
 - » replication
 - » voxelization
 - ✓ Field
- Primary Generator Action
 - ✓ particle gun
 - ✓ beams
- Sensitive Detector
- Step/Track
- Physics List
- User Actions
 - ✓ SteppingAction
 - ✓ RunAction
 - ✓ EventAction
- UI
 - ✓ UI commands
 - ✓ UI session
- Particle
- Process
- RunManager
- Static Tables

- Some global variables/functions starting with "g" are predefined.
 - ✓ Singleton objects / methods of pure singleton classes / static member functions;

- gRunManager
- gEventManager
- gStackManager
- gTrackingManager
- gStateManager
- gTransportationManager
- gParticleTable
- gProcessTable
- gNistManager
- gVisManager
- gMaterialTable
- gElementTable
- gApplyUICommand()
- gGetCurrentValues()
- gStartUISession()
- gControlExecute()

Bridge to G4UImanager

- Geant4Py provides a bridge to G4UImanager.
 - ✓ Keeping compatibility with current usability

- UI Commands
 - ✓ `gApplyUICommand("/xxx/xxx")` allows to execute any G4UI commands.
 - ✓ Current values can be obtained by `gGetCurrentValues("/xxx/xxx") .`

- Existing G4 macro files can be reused.
 - ✓ `gControlExecute("macro_file_name")`

- Front end shell can be activated from Python
 - ✓ `gStartUISession()` starts G4UISession.

Site-module package

- We will also provide site-module package as pre-defined components.
 - ✓ Material
 - » sets of pre-defined materials
 - NIST materials via `G4NistManager`
 - ✓ Geometry
 - » “exNo3” geometry as pre-defined geometry
 - » “EZgeometry”
 - provides functionalities for easy geometry setup (applicable to target experiments)
 - ✓ Physics List
 - » pre-defined physics lists
 - » (easy access to cross sections, stopping powers, ... via *G4EmCalculator*)
 - ✓ Primary Generator Action
 - » particle gun / particle beam
 - ✓ Sensitive Detector
 - » calorimeter type / tracker type
- They can be used just by importing modules.
- They can be combined and connected to higher application layers (Analysis / GUI components).

Various Levels of Pythonization

- Various level of pythonized application can be realized.
 - ✓ It is completely up to users!
- There are two metrics;
 - ✓ Execution Speed
 - » just wrapping current existing applications
 - ✓ Interactivity
 - » interactive analysis
 - » rapid prototyping
 - » educational use
- Optimized point depends on what you want to do in Python.
 - ✓ no performance loss in case of object controller
 - ✓ pay performance penalty to interpretation in stepping actions.

Use-case of Pythonization

modularized “compiled” components.

- detector construction
- physics list
- user actions

, and handling components by scripting

Execution Speed

Productions changing conditions
- physics validation/verification

Coworking with other software components
- interactive analysis

compiled modules and scripting user actions
- filling histograms

Fully scripting
- rapid prototyping
- educational uses

using “predefined” module and scripting

Performance can be tunable between speed and interactivity.

*Interactivity/
Pythonization*



Practical Aspects

Software Requirements

- All libraries should be compiled in **shared libraries**.
- Python
- BOOST-Python
 - ✓ *1.32, latest*
- Geant4
 - ✓ *7.0 or later*
 - ✓ should be built in "global" and "shared" libraries.
 - ✓ All header files should be collected into \$(G4INSTALL)/include by "make includes"
- CLHEP
 - ✓ *1.9.1.1 or later*
 - ✓ building shared objects is supported since version 1.9.
- Platforms
 - ✓ Linux system is ok.
 - ✓ Mac OSX has some troubles with
 - » Boost-python
 - » Creating shared library of CLHEP1.9.xx
 - ✓ Win32-Cygwin is bad idea. Win32-VC could be better.

How to Build Geant4Py

- There is a configuraton script for building the package.
 - ✓ `configure --help` shows more detailed options.

```
# ./configure linux
--with-g4-incdir=/opt/heplib/Geant4/geant4.8.0/include
--with-g4-libdir=/opt/heplib/Geant4/geant4.8.0/slib/Linux-g++
--with-clhep-incdir=/opt/heplib/CLHEP/1.9.2.2/include
--with-clhep-libdir=/opt/heplib/CLHEP/1.9.2.2/lib
--with-clhep-lib=CLHEP-1.9.2.2
```

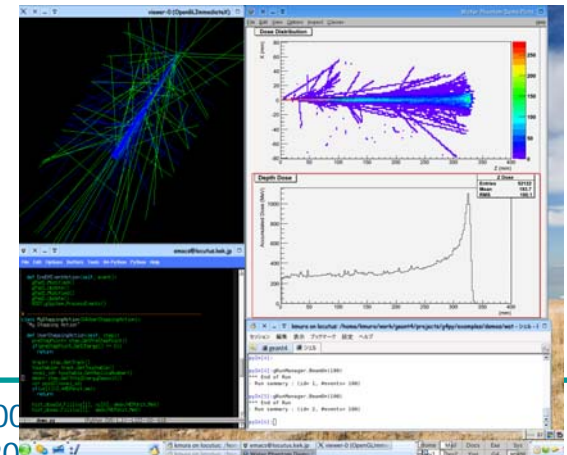
- After executing configure script, you can go ahead to building procedures. Just type

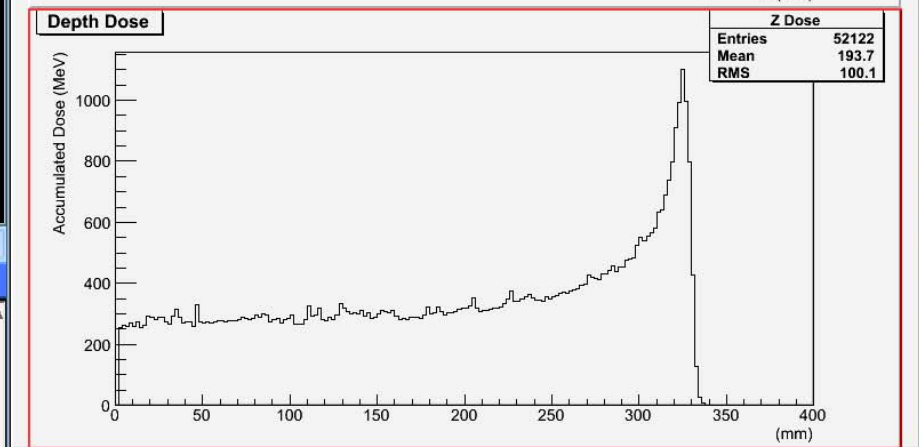
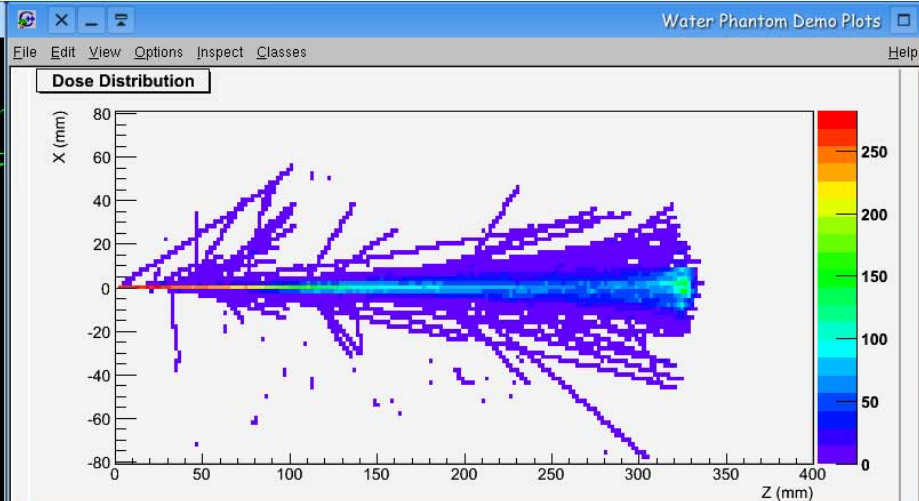
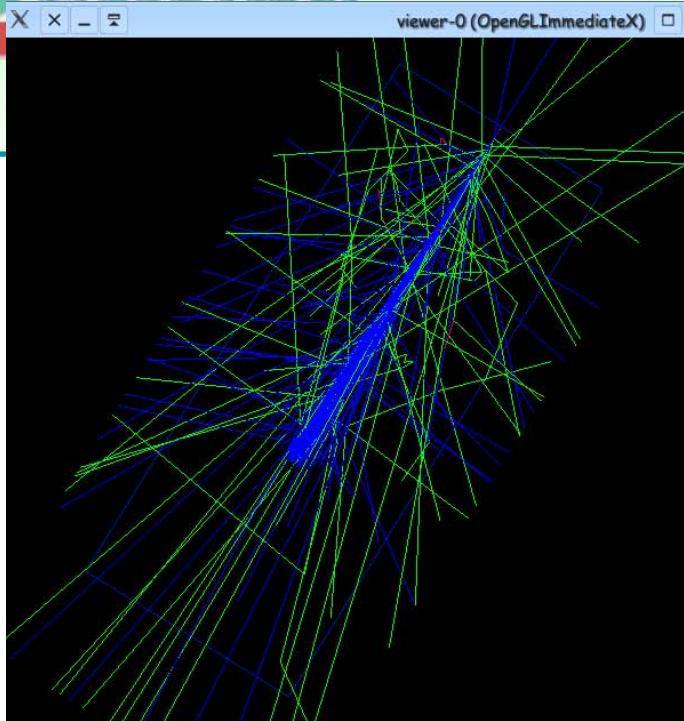
```
# make
```

```
# make install
```

A Medical Application Example

- Several examples of using Python interface are/will be presented.
- An example of “water phantom dosimetry”
 - ✓ *This demo program shows that a Geant4 application well coworks with ROOT on the Python front end.*
- You can look features of;
 - ✓ dose calculation in a water phantom
 - ✓ Python implementation of sensitive detector
 - ✓ Python overloading of user actions
 - ✓ on-line histogramming with ROOT
 - ✓ visualization





```

File Edit Options Buffers Tools IM-Python Python Help

def EndOfEventAction(self, event):
    gPad1.Modified()
    gPad1.Update()
    gPad2.Modified()
    gPad2.Update()
    ROOT.gSystem.ProcessEvents()

#
class MySteppingAction(G4UserSteppingAction):
    "My Stepping Action"

    def UserSteppingAction(self, step):
        preStepPoint= step.GetPreStepPoint()
        if(preStepPoint.GetCharge() == 0):
            return

        track= step.GetTrack()
        touchable= track.GetTouchable()
        voxel_id= touchable.GetReplicaNumber()
        dedx= step.GetTotalEnergyDeposit()
        xz= posXZ(voxel_id)
        if(xz[1]<.2*HEPUnit.mm):
            return

        hist_dose2d.Fill(xz[1], xz[0], dedx/HEPUnit.MeV)
        hist_dosez.Fill(xz[1], dedx/HEPUnit.MeV)
  
```

-- demo.py (Python CVS-1.1)--L122--C0--61%

```

kmura on locutus: /home/kmura/work/geant4/projects/g4py/examples/demos/wat -シェル - |
セッション 編集 表示 ブックマーク 設定 ヘルプ

geant4 シェル

pyIn[4]:
pyIn[4]: gRunManager.BeamOn(100)
*** End of Run
- Run sammary : (id= 1, #events= 100)

pyIn[5]: gRunManager.BeamOn(100)
*** End of Run
- Run sammary : (id= 2, #events= 100)

pyIn[6]:
  
```

Example of A Python Script

```
from Geant4 import *
import demo_wp      # module of a user G4 application
import ROOT

# -----
class ScoreSD(G4VSensitiveDetector):
    "SD for score voxels"
    def __init__(self):
        G4VSensitiveDetector.__init__(self, "ScoreVoxel")
    def ProcessHits(self, step, rohists):
        preStepPoint= step.GetPreStepPoint()
        if(preStepPoint.GetCharge() == 0):
            return
        track= step.GetTrack()
        touchable= track.GetTouchable()
        voxel_id= touchable.GetReplicaNumber()
        dedx= step.GetTotalEnergyDeposit()
        xz= posXZ(voxel_id)
        hist_dose2d.Fill(xz[1], xz[0], dedx/MeV)
        hist_dosez.Fill(xz[1], dedx/MeV)
```

```
# user detector construction (C++)
myDC= demo_wp.MyDetectorConstruction()
gRunManager.SetUserInitialization(myDC)

# user physics list (C++)
myPL= demo_wp.MyPhysicsList()
gRunManager.SetUserInitialization(myPL)

# user P.G.A (Python)
myPGA= MyPrimaryGeneratorAction()
gRunManager.SetUserAction(myPGA)

# setting particle gun
pg= myPGA.particleGun
pg.SetParticleByName("proton")
pg.SetParticleEnergy(230.*MeV)
pg.SetParticleMomentumDirection(G4ThreeVector(0., 0., 1.))
pg.SetParticlePosition(G4ThreeVector(0.,0.,-20.)*cm)

gRunManager.Initialize()

# set SD (A SD should be set after geometry construction)
scoreSD= ScoreSD()
myDC.SetSDtoScoreVoxel(scoreSD)

gApplyUICommand("/control/execute vis.mac")
gRunManager.BeamOn(100)
```

■ Project Home Page

✓ <http://www-geant4.kek.jp/projects/Geant4Py/>

■ Anonymous CVS Access

```
# cvs -d :pserver:anonymous@geant4.kek.jp:/home/projects/Geant4Py/CVS login
# cvs -z3 -d :pserver:anonymous@geant4.kek.jp:/home/projects/Geant4Py/CVS co g4
# cvs -d :pserver:anonymous@geant4.kek.jp:/home/projects/Geant4Py/CVS logout
```

■ CVS view

✓ <http://www-geant4.kek.jp/projects/Geant4Py/cvs/>

■ Forum

✓ Forums for developer and users

✓ <http://www-geant4.kek.jp/forum/>

- Python Interface of Geant4 (Geant4Py) has been well designed and implementation is now rapidly on-going.
- **Python as a powerful scripting language**
 - ✓ much better interactivity
 - » configuration
 - » rapid prototyping
- **Python as “Software Component Bus”**
 - ✓ interconnectivity with various kind of software components.
 - » histogramming with ROOT
 - » system integration
- We have a plan to commit the beta release into the future release.
 - ✓ “environments/” directory is a suitable position