

Tutorial Overview

Geant4 Tutorial @ Japan 2007 Geant4 Collaboration KEK/CRC



Tutorial Structure





- 2 afternoon sessions + 60 min. session on the last day
- Based of the latest release, Geant4 9.0 patch01
- Lectures
 - covering major aspects Geant4
 - mainly for novice users
 - better(expected) to have a reasonable knowledge of C++
- Topics
 - advanced/new features
 - topics from recent development
 - user applications
- Hands-on work
 - installation as home work
 - 3 sets of exercises



Time Table, Day-1 (Wed)

Geant4 Overview and Kernel

- Introduction
- Kernel structure
- User support

Programming Guide for Geant4 users

- G4-types
- CLHEP staffs
- C++ features in Geant4

How to build/run user applications

- User classes/actions
- How to write main()
- How to configure/build user applications
- How to run user applications
- How to visualize

Material and Geometry I

- Material definition
- NIST material DB
- G4VUserDetectorConstruction class
- Geometry definition
- Solid, Logical volume, Physical volume (placement), World volume
- Geometry collision detection
- Hands-on work 1
- Hands-on work2



Time Table, Day-2 (Thu)

Particle and Physics Processes

- Particles
- Processes
- Range cuts
- User limits

Geant4 Physics

- Inventory of Geant4 Physics
- EM, Hadron, Neutron, Ion, ...

Physics List

- G4VUserPhysicsList class
- How to define physics list
- Modular physics list
- Packaged physics list

Primary Particle

- G4VPrimaryGeneratorAction class
- Particle gun
- General particle source

Geometry II

- Advanced geometry implementation
- Magnetic field

• UI Command and Messenger

- Messenger classes
- Defining user commands

Sensitive Detector and Hists

- How to describe detector sensitivity
- Sensitive detector
- Hit/Hit collection

Histogramming and Analysis using ROOT

- ROOT programming
- ROOT histogramming
- How to use ROOT
- Hands-on work 3



Lecturers

- Go Iwai (KEK/CRC)
 - Programming guide
- Toshiyuki Toshito (JST, KEK/CRC)
 - Geometry/Material, Physics
- Tomohiro Yamashita (JST, Kobe Univ.)
 - User application, Primary, Detector response
- Koichi Murakami (KEK/CRC)
 - Generals, Advanced topics (Geometry, Process, UI)